# Federation of East Midlands Croquet Clubs Golf Croquet Leagues 2024 Advantage Play Rules and Regulations 

## A

A01

B01 Play will be in accordance with the latest printed edition of the WCF Rules of Golf Croquet (in particular rule 21), together with Rulings, Variations and Commentary by the Croquet England. The "WCF Rules". Each game should start with a toss of a coin to allow the winner to determine who will play the first stroke.
B02 Members of a team should be ranked in order of strength, i.e. the lowest handicapped player as number 1, etc. Nine single and three doubles games should be played.

## Where individual games go to time then

- where the starting scores are even, then the score at time is the final result even if a draw..
in all other cases, the score at time shall be adjusted using the 'Graphical Comparison of Scores in an Unfinished Game' charts (published by CqE) and the point awarded in accordance with the adjusted result.
- In both cases above there are no further strokes after time.

CATERING
The home club should provide refreshments and bear in mind the amount of time that the visitors would spend travelling and to provide accordingly. For matches starting in the morning, clubs should determine whether or not some of the refreshments will be offered at lunchtime, as well as after the match. Normally it would be anticipated that some form of drink is available throughout the match. The arrangements should be notified to the visitors before travel.
All games are to be played to best of 13 points. The winner of each game will be the first to reach 7 points or as determined in accordance with rules B06 and B07.
The halfway points $A$ to $H$, as shown in WCF Rule 8.1.1, should be marked with either paint marks or pegs. If the halfway points are not marked and there is disagreement in a game as to whether or not a ball is offside, the game should be stopped and the situation resolved using some sort of measurement or determination by a non-player, but if the decision is still debatable then the away side should be favoured by default. Once this is resolved the game should restart without loss of time
Games although competitive, should be played in a relaxed social atmosphere.

The League winners will be the team winning the most matches. If a tie occurs between two or more teams the order determining the places will thereafter be:

Most games wins > Most points (hoops run) scored > Which team beat other team.
If the placing is still undecided then the team winning the most single games between the otherwise equal teams would be placed higher.
If at the end of the season a match has not been played due to failure to fix a date or cancellation by one team or for any other reason, then the League Manager will, after consultation with the Chair, determine the result to be declared, i.e. a draw or a win for one side or the other. The end of the season is deemed to be 31 October.

## MANAGEMENT

For each team the Club shall appoint a Team Coordinator who may manage more than one team if desired.
Home team coordinators are responsible, in agreement with the away team, for fixing the date; time and refreshment arrangements for each match.
E03 To minimise the chance of a cancelled match, when fixing a match date, it is recommended to also select a fourth/reserve player who will play only if a selected player is unable to attend.
E04 Where a match has been arranged and either team coordinator/match captains considers that the match may have to be postponed, for any reason, they should make contact with their opposite number, by telephone, as quickly as possible to prevent travel, preferably by the evening before the match. (Coordinators should ensure that proposed match captains mobile and land-line telephone numbers be issued to the other team upon first contact).
E05 If a match is abandoned after the first game has started, for any reason, the two team captains should agree whether or not the match should be rescheduled. If the match is not to be rescheduled then the score sheet should be finalised, but only for completed games, and then submitted with a note explaining the circumstances of the abandonment. (not used)
E07 Courts should preferably be of standard size, 28 yards by 35 yards - length unit 7 yards. If the available area is too small for a standard court, a smaller court may be laid out but the court proportions of five length units by four length units should preferably be maintained. Courts must have a length unit of at least $31 / 2$ yards and with no hoop nearer to the boundary than $31 / 2$ yards; however, provided that the away captain agrees, a match may be played on lawns that do not meet these criteria.

E10 The home team should ensure that the individual visiting players have the option, if they wish, of playing on the same court for as many games as can be practically organised
E11 The 'Starting scores' and the result of the each game and the match should be recorded on the Result Sheet (Advantage) and a copy sent to the League Manager: David Gregory, preferably by e-mail, to leagues@eastmidlandscroquet.org.uk or by post, to Hillcrest, The Square, Main Road, Wensley, Matlock DE4 2LJ.


